

Event Out line

- 8:45 a.m. – Registration opens at the Cheboygan Chamber of Commerce
- 8:45 a.m. – Merchandise/raffle tickets go on sale
- 10:00 a.m. – Geocaching 101 at Library
- 11:30 +/- a.m. – At conclusion of geo 101, hands on experience at Fairgrounds.
- 4:00 p.m. – Food beverages being served at Cheboygan Chamber of Commerce.
- 4:30 p.m. – Winners of beginners/advanced poker runs, closest to the pin and both raffles picked. Unclaimed FTF prizes raffled off.
- 7:00 p.m. – Area 51 North, after glow party/bon-fire at Fairgrounds.
(N 45° 38.014 – W 084° 28.581)

First to find prizes

- 1). Our sponsors have donated many very nice “First To Find” (FTF) prizes for the event. The caches containing these prizes will be identified on the “new caches” sheet. These FTF prizes will be in the form of a card (certificate) that can be redeemed at the event headquarters at the Cheboygan Chamber of Commerce Office.
- 2). These FTF certificates are valid **ONLY** on the day of the event - September 27, 2008. They must be found and redeemed by 4:30 p.m. that day.
3. All unclaimed prizes after 4:30 p.m. will be placed into the raffle.

Advanced Poker run rules

- 1). **DO NOT** open envelopes until instructed to do so, This will be done at approximately 4:30 p.m.
- 2). There are five sets of envelopes with a card in each envelope. Eight possible caches have been identified on your “new caches” sheet to contain one of these envelope sets. Five of those eight caches will contain envelopes. When you find a cache with envelopes in it, they will all be the same number. In other words, one container will have all 3’s in it while another will have all 5’s in it. **TAKE ONLY ONE ENVELOPE** per registered team or geoname from each of these caches.
- 3) You do not have to have all 5 envelopes, but having five will increase your chances of winning. **YOUR ENVELOPES MUST NOT BE THE SAME NUMBER.** e.g. You cannot have envelopes labeled all ones or all fours.
- 4). Standard poker hands will apply. The best hand wins. Above all, **REMEMBER** rule #1. To keep it fair for all players, any violations will be grounds for disqualification.

Beginners Poker run rules

- 1). **DO NOT** open envelopes until instructed to do so, this will be done at approximately 4:30 p.m.
- 2). There are a limited number of caches located on the Fairgrounds. Five of these caches will contain envelopes with a card in it. When you find a cache with envelopes in it, they will all be the same number. In other words, one container will have all 3's in it while another will have all 5's in it. **TAKE ONLY ONE ENVELOPE** per registered team or geoname from each of these caches.
- 3) You do not have to have five envelopes, but having five will increase your chances of winning. **YOUR ENVELOPES MUST NOT BE THE SAME NUMBER.** e.g. You cannot have envelopes labeled all ones or all fours.
- 4). Standard poker hands will apply. The best hand wins. Above all, **REMEMBER** rule #1. To keep it fair for all players, any violations will be grounds for disqualification.

Closest to the pin rules

- 1). At registration you will be given a small flag. Write your geoname on the flag.
- 2). You will be given a set of coordinates for the "Closest To The Pin".
- 3). To play simply go to the coordinates and plant your flag where your GPSr matches the given coordinates.
- 4). When it is time to determine the winner, the judge will show the "official position". The person with the flag planted closest to that position will be the winner.

Raffle rules

- 1). There will be two raffles with great prizes at the event. Each person in attendance will receive a free ticket for the bonus raffle just for attending. The second raffle requires purchasing tickets.
- 2). Raffle winners **MUST BE PRESENT** to win. If the holder of the ticket number called is not present a new number will be drawn.

Event rule

- 1). **MUST HAVE FUN!**